

Summarizing Variation Matrix Algebra & Mx

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Studies



Overview

- Mean/Variance/Covariance
 - Calculating
 - Estimating by ML
- Matrix Algebra
- Normal Likelihood Theory
- Mx script language



Computing Mean

- Formula $\sum (x_i)/N$
- Can compute with
 - Pencil
 - Calculator
 - SAS
 - SPSS
 - Mx

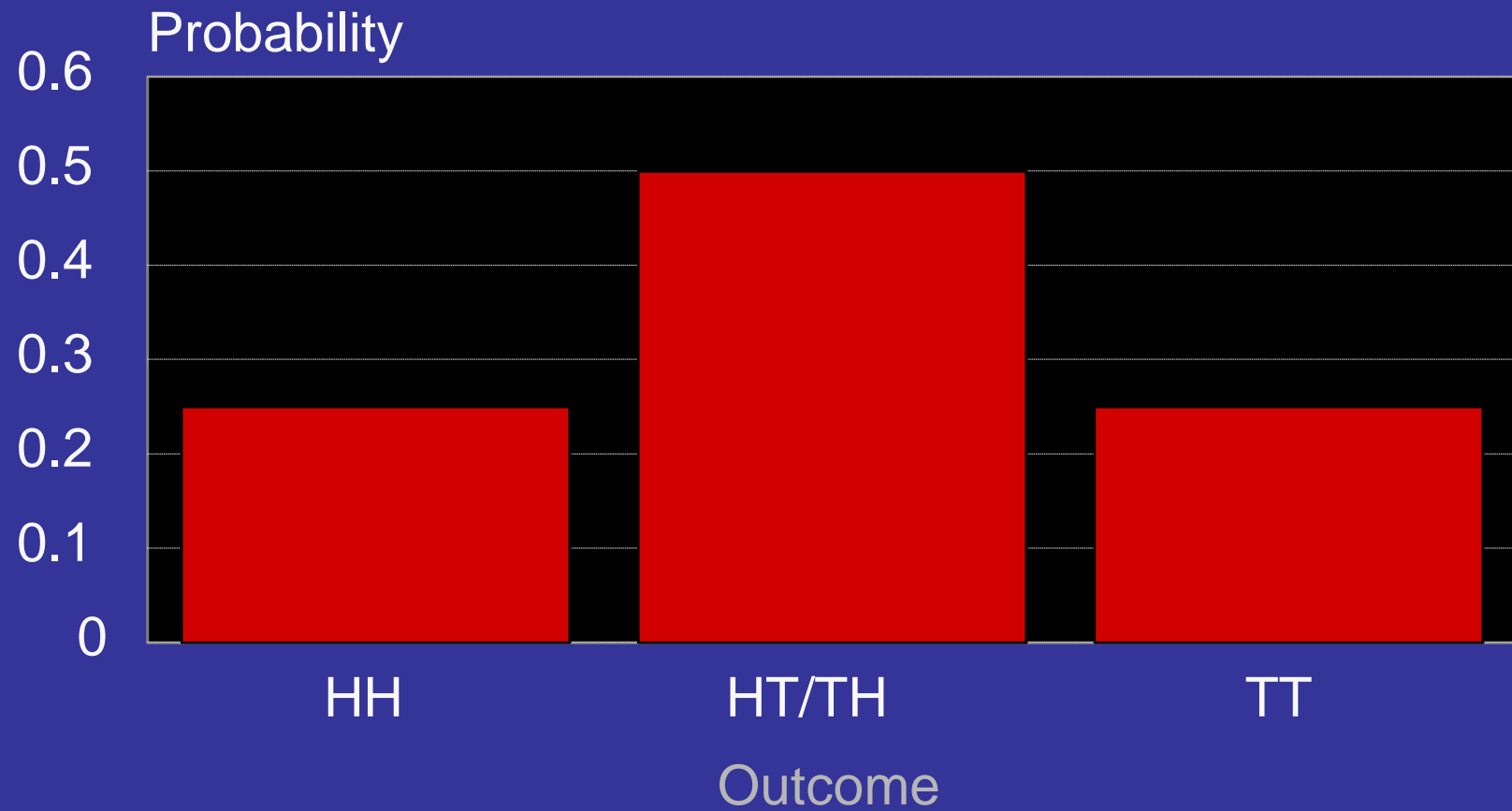
One Coin toss

2 outcomes



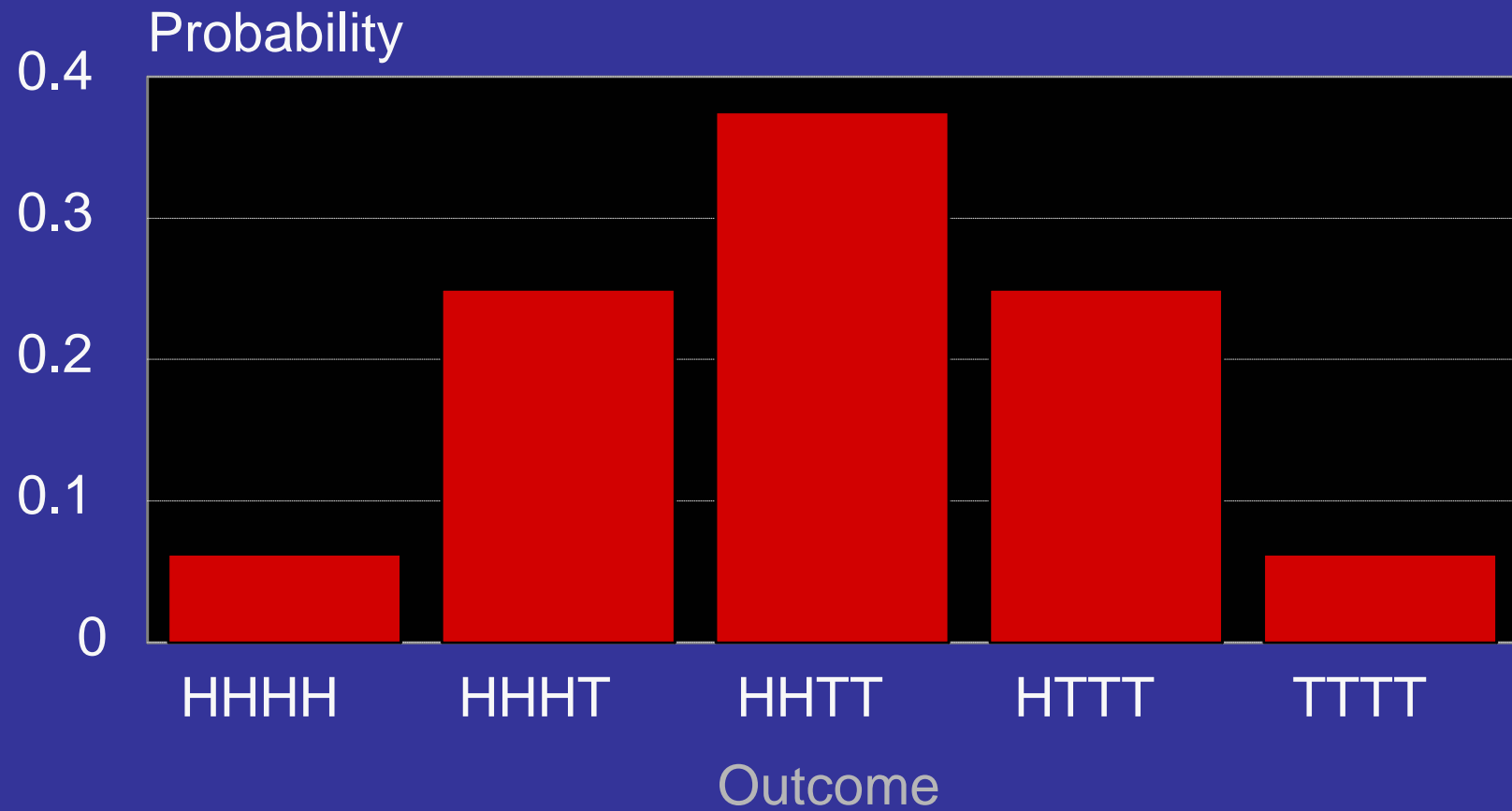
Two Coin toss

3 outcomes



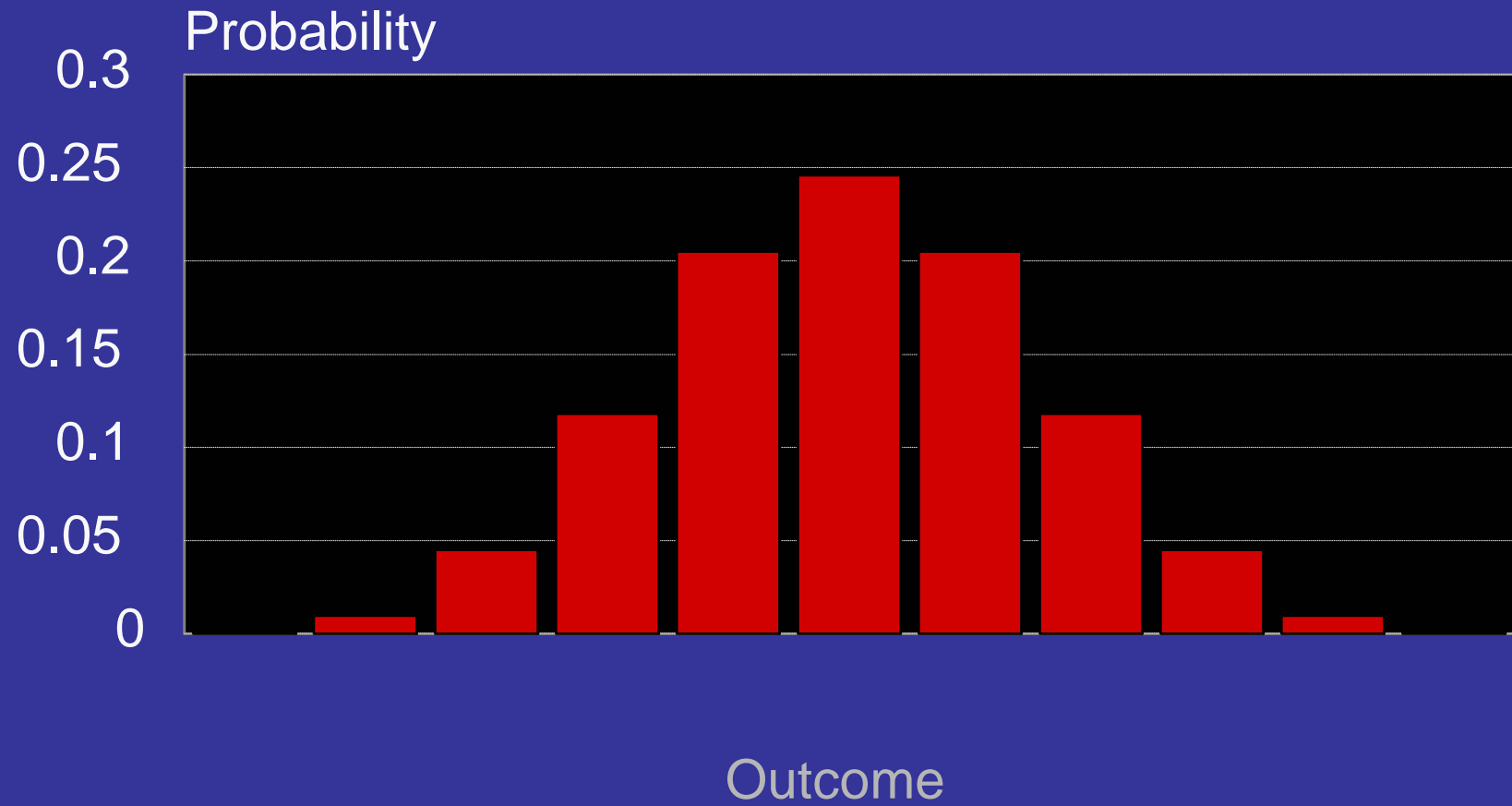
Four Coin toss

5 outcomes



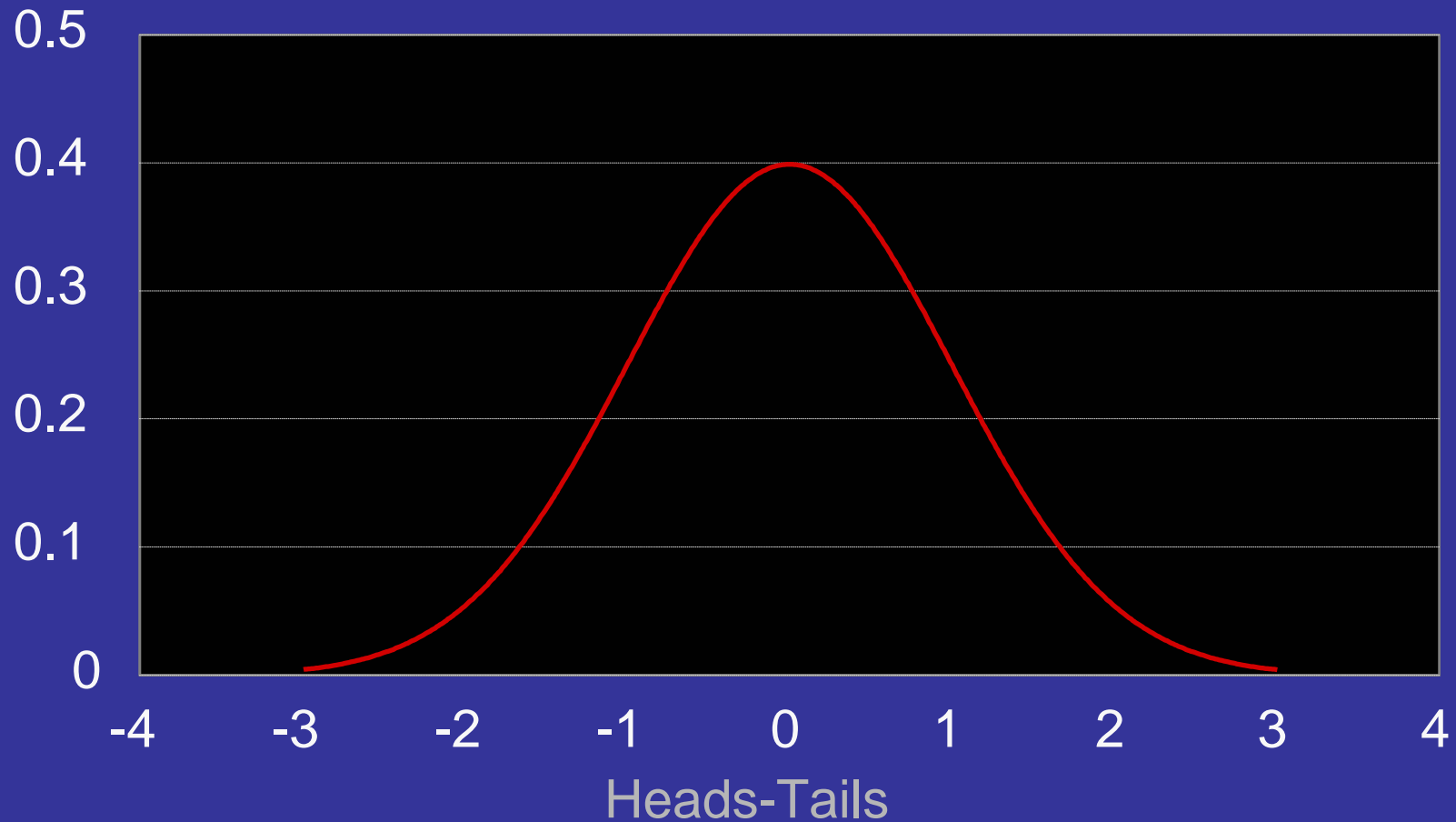
Ten Coin toss

9 outcomes



Fort Knox Toss

Infinite outcomes



De Moivre 1733 Gauss 1827

Dinosaur (of a) Joke

- Elk:
The Theory by A. Elk
brackets Miss brackets.
My theory is along the
following lines.
- Host:
Oh God.
- Elk:
All brontosaurus are
thin at one end, much
MUCH thicker in the
middle, and then thin
again at the far end.



Pascal's Triangle

Frequency	Probability
1	1/1
1 1	1/2
1 2 1	1/4
1 3 3 1	1/8
1 4 6 4 1	1/16
1 5 10 10 5 1	1/32
1 6 15 20 15 6 1	1/64
1 7 21 35 35 21 7 1	1/128

Pascal's friend Chevalier de Mere 1654; Huygens 1657;
Cardan 1501-1576

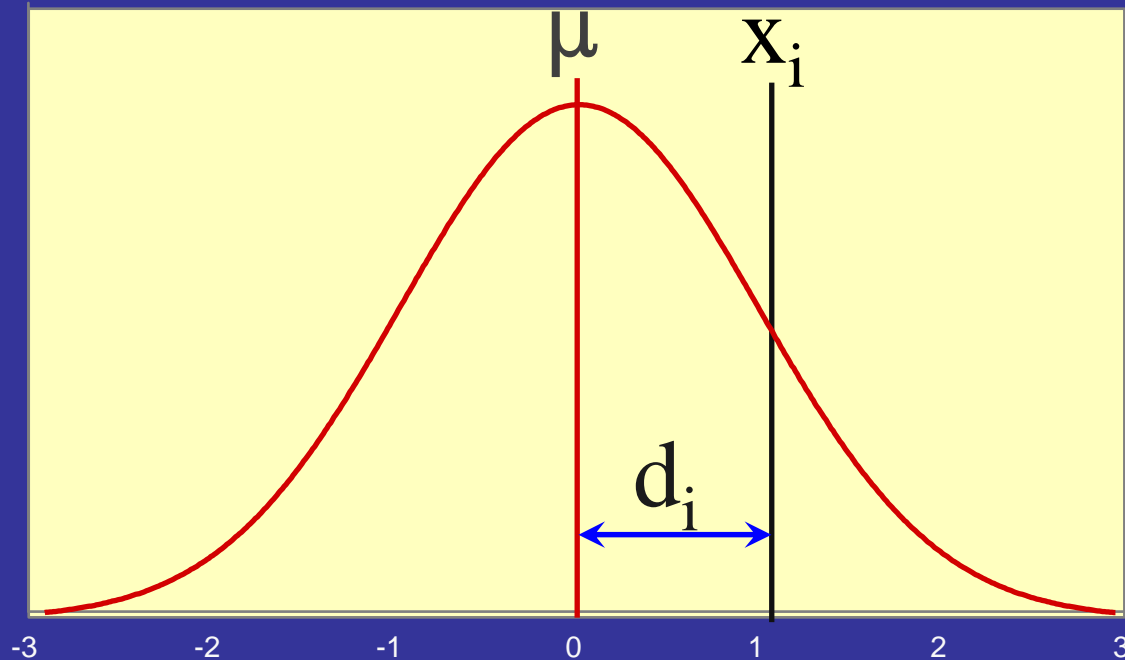


Variance

- Measure of Spread
- Easily calculated
- Individual differences

Average squared deviation

Normal distribution



$$\text{Variance} = \sum d_i^2 / N$$



Measuring Variation

Weighs & Means

- Absolute differences?
- Squared differences?
- Absolute cubed?
- Squared squared?



Measuring Variation

Ways & Means



- Squared differences

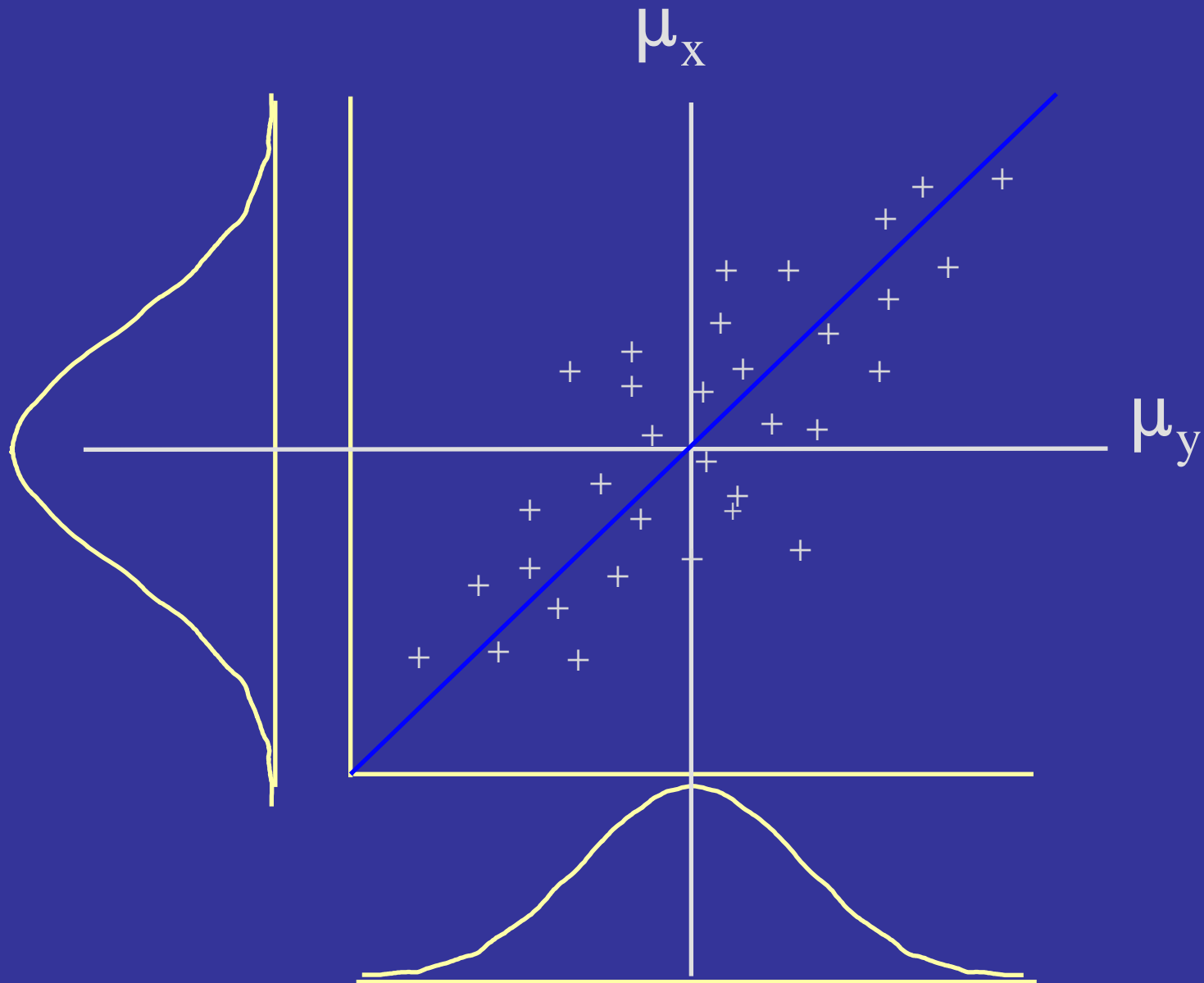
Fisher (1922) Squared has minimum variance under normal distribution



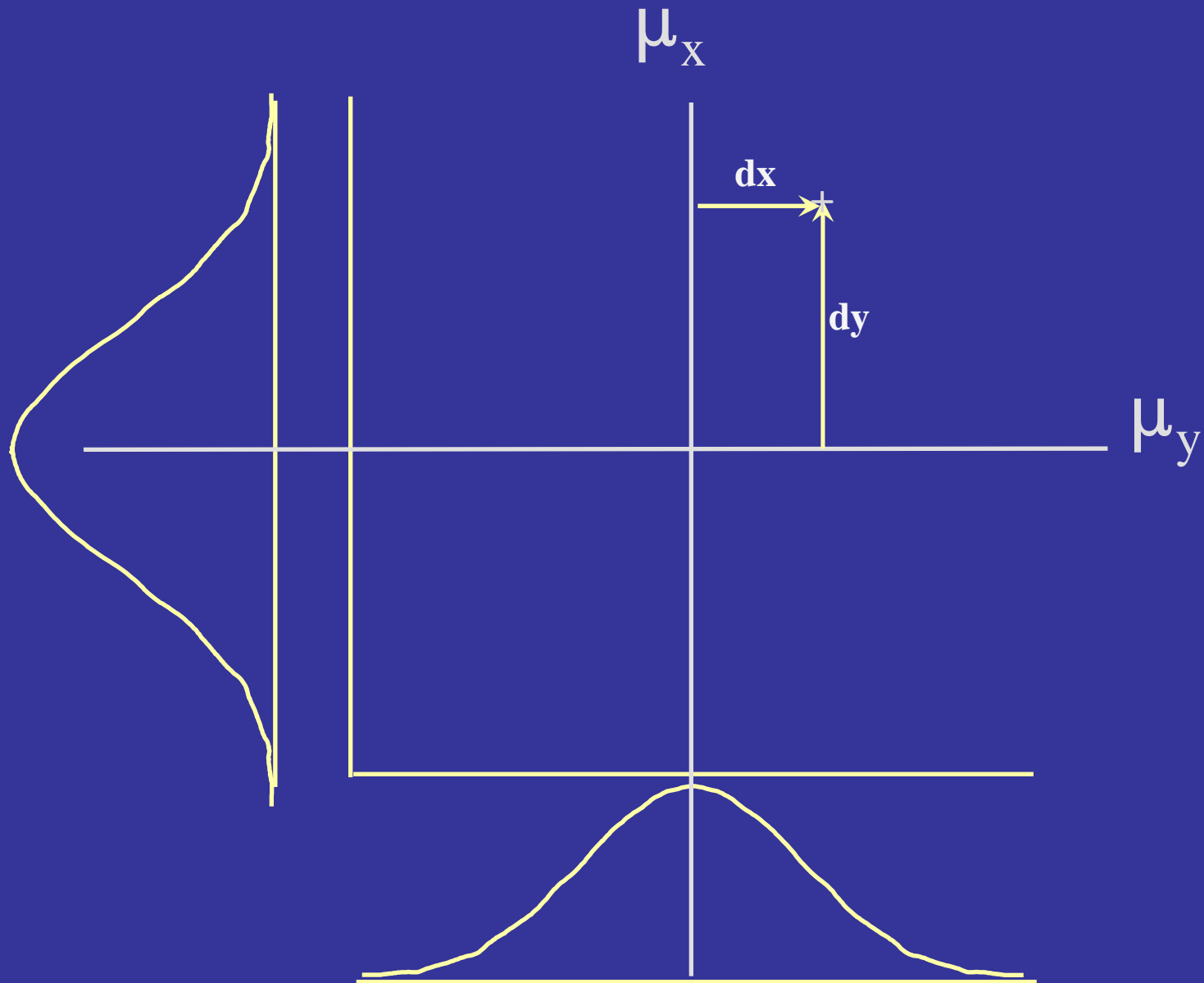
Covariance

- Measure of association between two variables
- Closely related to variance
- Useful to partition variance

Deviations in two dimensions



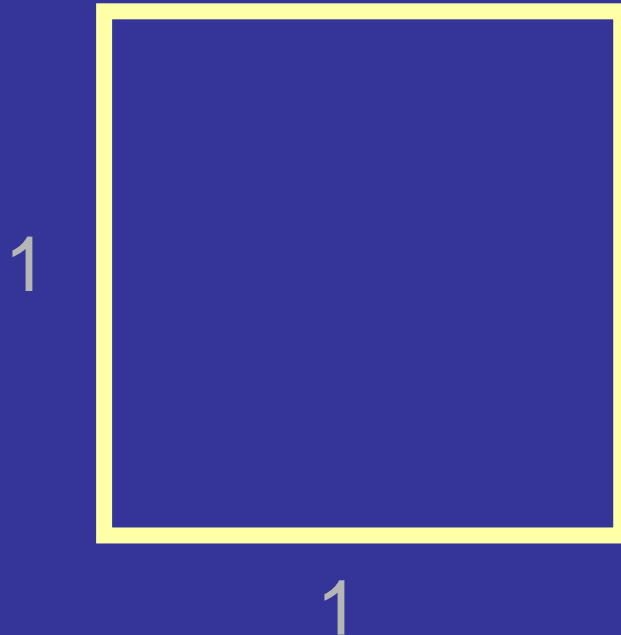
Deviations in two dimensions



Measuring Covariation

Concept: Area of a rectangle

- A square, perimeter 4
- Area 1



Measuring Covariation

Concept: Area of a rectangle

- A skinny rectangle, perimeter 4
- Area $.25 * 1.75 = .4385$

.25

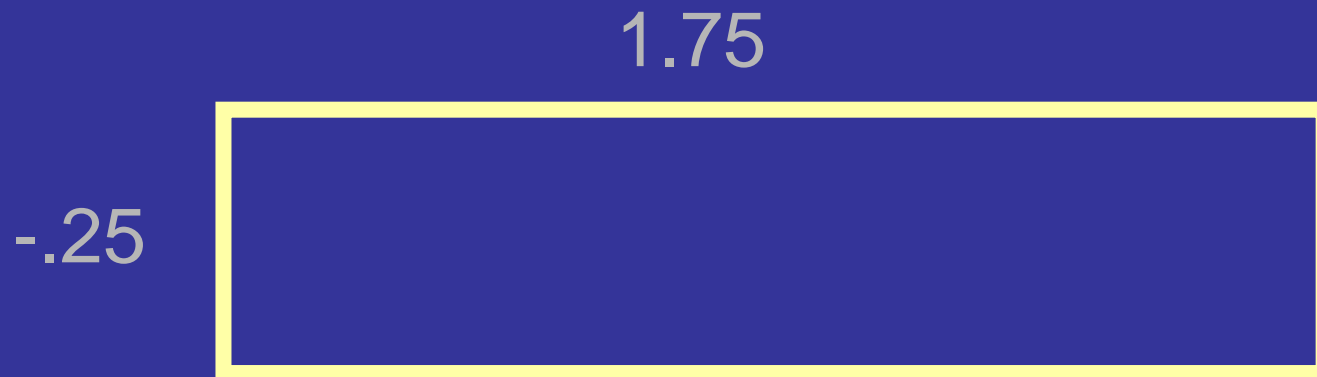


1.75

Measuring Covariation

Concept: Area of a rectangle

- Points can contribute negatively
- Area $-.25 * 1.75 = -.4385$





Measuring Covariation

Covariance Formula: Average cross product of deviations from mean

$$\sigma_{xy} = \frac{\sum (x_i - \mu_x)(y_i - \mu_y)}{N}$$

Correlation

- Standardized covariance
- Lies between -1 and 1

$$r_{xy} = \frac{\sigma_{xy}}{\sqrt{\sigma_x^2 * \sigma_y^2}}$$

Summary

Formulae for sample statistics; $i=1 \dots N$ observations

$$\mu = (\sum \mathbf{x}_i) / N$$

$$\sigma_{\mathbf{x}}^2 = \sum (\mathbf{x}_i - \mu_{\mathbf{x}})^2 / (N)$$

$$\sigma_{\mathbf{xy}} = \sum (\mathbf{x}_i - \mu_{\mathbf{x}})(\mathbf{y}_i - \mu_{\mathbf{y}}) / (N)$$

$$r_{\mathbf{xy}} = \frac{\sigma_{\mathbf{xy}}}{\sqrt{\sigma_{\mathbf{x}}^2 \sigma_{\mathbf{y}}^2}}$$



Variance covariance matrix

Several variables

$$\begin{bmatrix} \text{Var}(X) & \text{Cov}(X,Y) & \text{Cov}(X,Z) \\ \text{Cov}(X,Y) & \text{Var}(Y) & \text{Cov}(Y,Z) \\ \text{Cov}(X,Z) & \text{Cov}(Y,Z) & \text{Var}(Z) \end{bmatrix}$$



Variance covariance matrix

Univariate Twin Data

$$\begin{bmatrix} \text{Var}(\text{Twin1}) & \text{Cov}(\text{Twin1}, \text{Twin2}) \\ \text{Cov}(\text{Twin2}, \text{Twin1}) & \text{Var}(\text{Twin2}) \end{bmatrix}$$

Only suitable for complete data
Good conceptual perspective



Conclusion

- Means and covariances
- Basic input statistics for “Traditional SEM”
- Easy to compute
- Can use raw data instead

Likelihood computation

Calculate height of curve

- Univariate - height of normal pdf

- $\phi(\mathbf{x}) =$

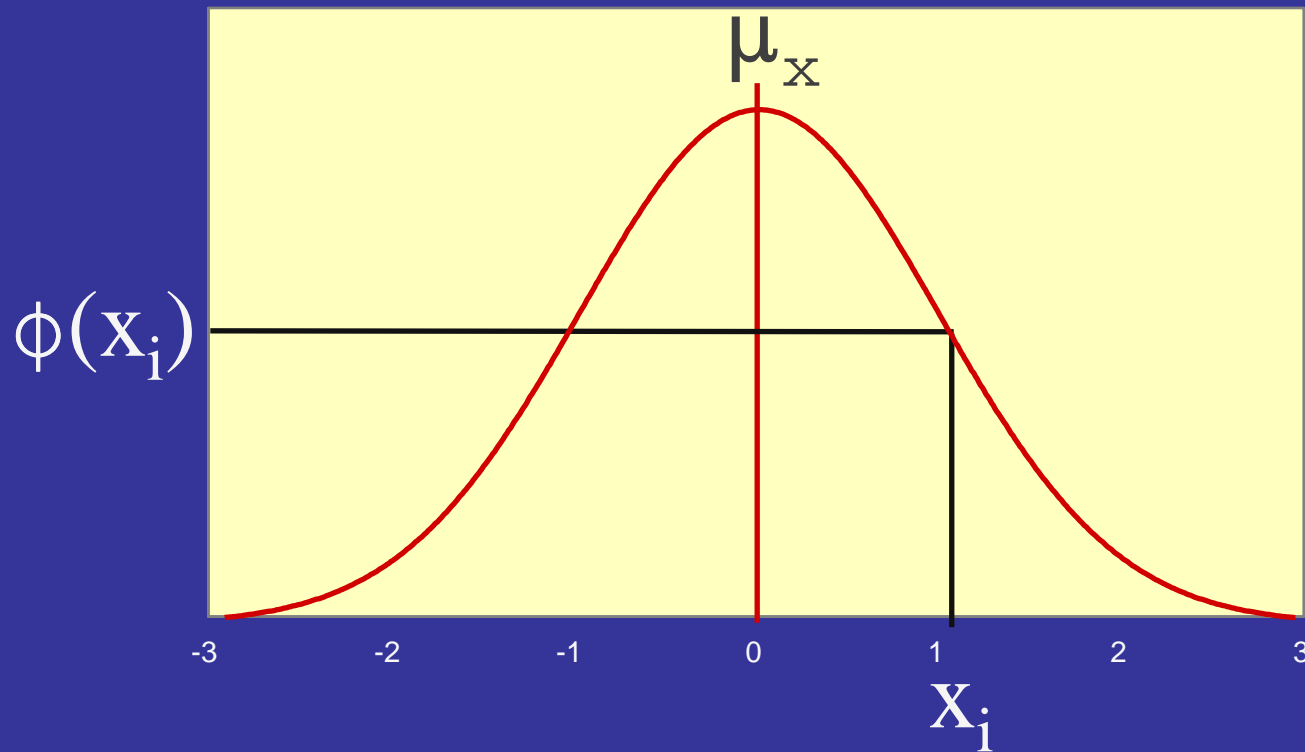
- $(2\pi\sigma^2)^{-.5} e^{-.5((\mathbf{x}_i - \mu)^2 / \sigma^2)}$

- Multivariate - height of multinormal pdf

- $|2\pi\Sigma|^{-n/2} e^{-.5((\mathbf{x}_i - \mu)\Sigma^{-1}(\mathbf{x}_i - \mu)')}$

Height of normal curve

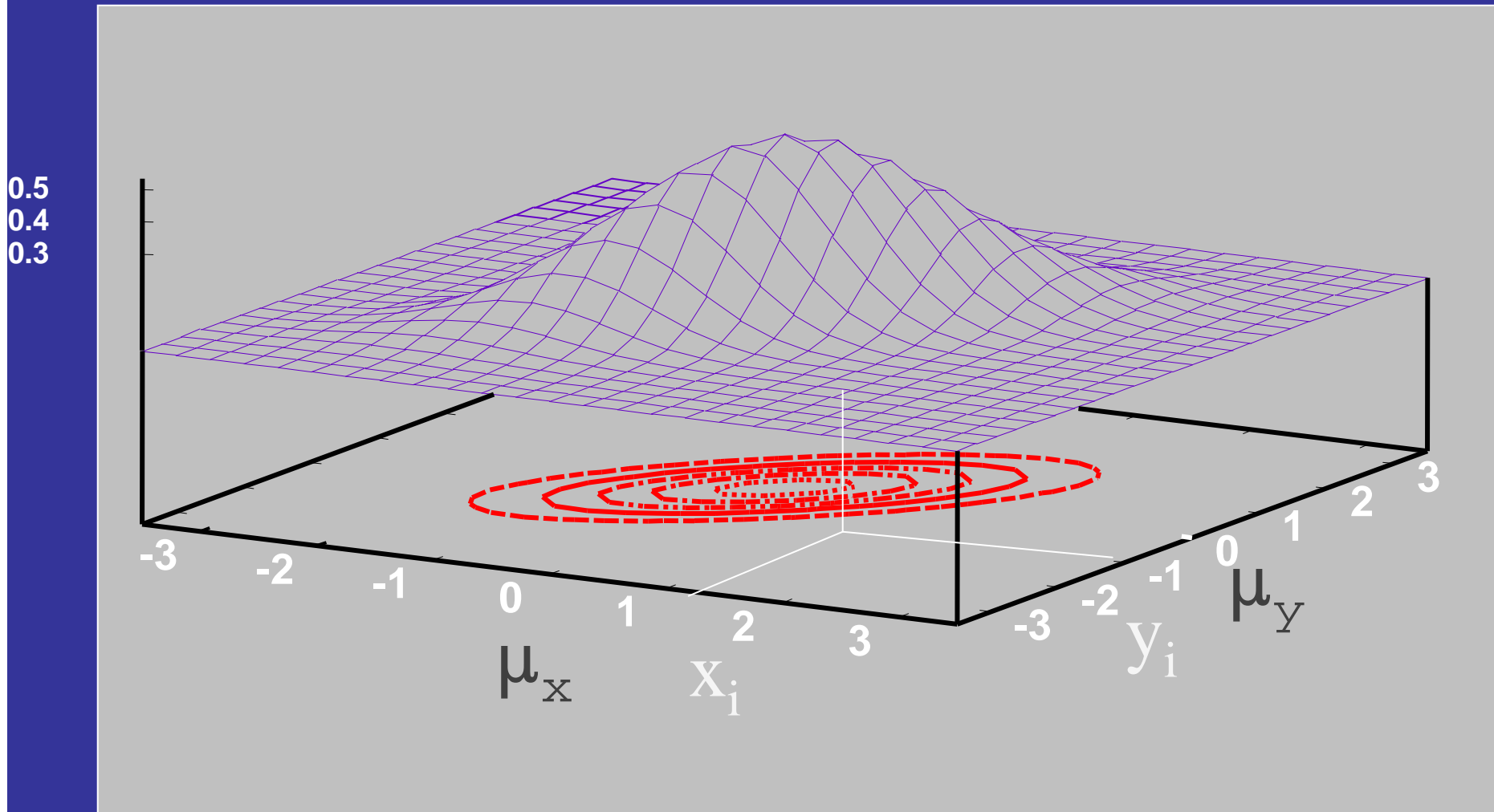
Probability density function



$\phi(x_i)$ is the likelihood of data point x_i
for particular mean & variance estimates

Height of bivariate normal curve

An unlikely pair of (x,y) values





Exercises: Compute Normal PDF

- Get used to Mx script language
- Use matrix algebra
- Taste of likelihood theory